

ALBIN LINDSKOG

Systems Engineer

Hands-on technical leader with experience of working both with rapidly iterating startups, and with mature, large scale, high availability systems. Currently working as the Systems Architect at a startup raising series A.

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🌐 AlbinLindskog

Technologies



Design

- HTML5
- CSS3
- Figma



Frameworks

- Django
- Celery
- React



Languages

- Python
- Javascript
- Go



Databases

- PostgreSQL
- Redis
- mySQL



Infrastructure

- Docker
- Kubernetes
- Linux

Experience

Gigapay
2019 - 2022

Co-founder and Engineering Lead

Gigapay, a fintech startup I co-founded, is building an infrastructure for making compliant, cross-border salary payments to individuals across the EU.

- Lead the design and development of Gigapay core, a fault tolerant payment processing system, that is still flexible enough to support multiple markets and product offerings.
- Built a dev organisation, including hiring, training and leading a team of developers, and setting up the development tooling and processes.
- Office coffee maker - ensured everyone were fully caffeinated at all times.

Musicboard
2020 - 2021

Technical Advisor

Musicboard is a social platform for people to share and grow their passion for music together, currently boasting tens of thousands of active users and millions of reviews.

- Developed the recommendation engine that powers the personalised feeds within the app.
- Built the infrastructure, CI/CD pipeline and the machine learning pipeline.

King
2018 - 2019

Site Reliability Engineer

I was brought in as a team of consultants to assist during a reorganization of their operations team into a more SRE-oriented organisation.

- Worked with teams to migrate their services from on-premise to Google Cloud, and establish DevOps practices and tools.
- Managed game infrastructure supporting 250 million daily users.

Zerebra
2016 - 2019

Senior Engineer and Partner

Zerebra is a tech agency working with clients ranging from start-ups to multinational companies building web and mobile applications.

- Managed several software projects and clients from planning to launch.
- Worked to establish an engineering culture of testing, code reviews and mentorship.

Software Engineer

Developed web and mobile applications in React/React native and Django.

Sandvik
Coromant
2015 - 2016

Research Assistant

Worked on the digitalization and automation of their reasearch and development department, developing new tools and analytic procedures.

Education

Stockholms
Universitet
2014 - 2017

Bachelor Degree Programme in Scientific Computing

Degree program centered around mathematical analysis and software engineering.

Kungliga
Tekniska
Högskolan
2013 - 2017

Master Degree Programme in Materials Design and Engineering

Cross-functional degree programme focusing on both the study of materials, and the industrial processes and applications thereof.
